

TIMOTHY P. BROWN

PRIMARY SKILLS

Program Development • Project Management • Adult Education • K-12 Education • Digital Content Integration • Volunteer Management and Recruitment • Hybrid Learning • Training and Development

SENIOR LEVEL MANAGEMENT (Average Salary: \$68,000)

HEAD OF EDUCATION | NATIONAL LAW ENFORCEMENT MUSEUM [2017-2019]

- Manage budgets and grants for the education department.
- Manage staff, volunteers, interns, and independent contractors.
- Manage the planning and implementation of school, family, adult and outreach programs.
- Manage and train adult educators and volunteers
- Lead development of strategic partnerships (Affinity Project).

HEAD OF EDUCATION | TAFT MUSEUM OF ART [2015-2017]

- Manage budgets and grants for the education department.
- Manage staff, volunteers, interns, and independent contractors.
- Manage the planning and implementation of school, family, adult and outreach programs.
- Manage and train adult educators and volunteers
- Supervise the planning and implementation of Artist-in-Residence program.
- Develop content for digital integration and audience engagement.

HEAD OF EDUCATION | MONTGOMERY MUSEUM OF FINE ART [2010-2015]

- Manage budgets and grants for the education department.
- Manage staff, volunteers, interns, and independent contractors.
- Manage the planning and implementation of school, family, adult and outreach programs.
- Manage and train adult educators and volunteers
- Manage the daily operations of the family interactive gallery, ARTWorks.
- Supervise the student exhibition gallery.
- Develop content for digital integration and audience engagement.

HEAD OF EDUCATION | COLUMBUS MUSEUM [2007-2010]

- Manage budgets and grants for the education department.
- Manage staff, volunteers, interns, and independent contractors.
- Manage the planning and implementation of school, family, adult and outreach programs.
- Manage and train adult educators and volunteers
- Supervise the daily operations of the family interactive gallery.
- Manage the museum library, education resource center, and student exhibition gallery.
- Develop content for digital integration and audience engagement.

MID-LEVEL MANAGEMENT (Average Salary: \$40,000)

ASSOCIATE CURATOR OF EDUCATION | HUNTER MUSEUM OF AMERICAN ART [2005-2007]

- Plan and summer camps, studio classes, adult, and after school programs.
- Assist with teacher workshops, volunteer training, and family programs.
- Plan and implement digital signage; assist with gallery interpretation.

CURATOR OF EDUCATION, K-12 | JULE COLLINS SMITH MUSEUM OF FINE ART [2003-2005]

- Plan and implement foundation for new education department and volunteer program.
- Implement strategic plan to engage K-12 audiences in Auburn and surrounding counties.
- Train docent volunteers.

TEACHING (Salary: \$65,000)

LEARNING FACILITATOR | COLLEGE PREPARATORY ACADEMY [Present]

- Plan and implement blended learning experiences for adults.
- Use LMS (Google), Gradelink, and Navigate to facilitate and manage student performance and outcomes.
- Provide facilitated learning experiences for adults in IT Fundamentals (COMPTIA).

FELLOWSHIPS (Salary: \$45,000)

ROMARE BEARDEN FELLOW | SAINT LOUIS ART MUSEUM [2002-2003]

- Plan and implement lessons for the Arts and the Basic Curriculum program.
- Assist the Prints, Drawings and Photographs department with data entry, research, and exhibition planning and installation.
- Plan and implement outreach partnerships
- Lead gallery talks and assist with summer camps, and family programs.

AWARDS

- Graduate Award for Contribution to the Museum Field (Graduate School)
- The Martel Vertis Figure Drawing Award (Undergraduate School)

SKILLS

- Productivity Software (Apple Suite, Microsoft Suite, Google Suite, Adobe Suite).
- Collaboration Software (Microsoft Teams, Google Workspace).
- Management Software (CMS-Wordpress, VMS-Volunteerhub; TMS-Showclix, Altru; CRM-Altru-Vista).
- Video Editing (Final Cut Pro, iMovie, Pinnacle Studio); mobile: (LumaFusion, Videoleap, CapCut, VLLLO, Inshot, VN, Videoshop, Splice) • Photo Editing: Photoshop, Pixelmator.
- Art, Photo and Design: Pixelmator, Photoshop, Adobe Comp, Procreate, Art Studio Pro, Bazaart.
- Website Design (WYSIWYG): Weebly, Squarespace Google Sites, Wix, and Squarespace. Universe (mobile)

Digital Projects

LMS Management and Course Design

Community College Preparatory Academy

- **Volunteer Management System (VMS)**

National Law Enforcement Museum

- **Daubigny, Monet, Van Gogh Audio Tour and Podcast**
- **Bijoux Parisiens Audio Tour and Podcast**
- **Touchscreen Kiosk | Edward Curtis Exhibition**
- **Touchscreen Kiosk | Jacob Lawrence Exhibition**
- **Video Documentary | Robert S. Duncanson Artist-in-Residence**

Taft Museum of Art

- **Touchscreen Kiosk | Creator/Created: Jerry Seigel Portraits**
- **Touchscreen kiosk | Yvonne Wells: Civil Rights Quilts**
- **Volunteer Training Website (VMS)**
- **Video Interviews | Alabama Artists**
- **Art Auction Promotion Video**

Montgomery Museum of Fine Art

- **Touchscreen Kiosk | Slavery in the Chattahoochee Valley Exhibition**
- **Website | Let the Records Show; Slavery in the Chattahoochee Valley Exhibition**
- **Website | Rebecca Everingham: Steamboating on the Chattahoochee**
- **Flash interactive Exhibition | Permanent Collection**
- **Touchscreen Kiosk: David Gilmour Blythe | Special Exhibition**
- **Touchscreen and Website Interactive | Magnetic Landscape Exhibition**

Columbus Museum

- **Digital Signage Design and Implementation | Firesign/Anode**
- **Video Podcasts**

Hunter Museum of American Art

- **Online Course | iMovie for Beginners | OutschooL**
- **Online Course | IT Fundamentals | OutschooL**
- **Video Blog | Tutorials | YouTube | Personal Website**

Independent

Visit the [website](#) to learn more.